



BNA'25

Riddle at Lion's Gate

Brief Study Guide

Riddle at Lion's Gate

“**Riddle at Lion's Gate**” is the law and criminology module at Beaconhouse Notion of Academia '25, designed to propel delegates into the fast-paced world of legal systems and criminal investigations. This module tackles pressing issues across various thematic cases that demand sharp analytical thinking and innovative solutions. Delegates will debate complex legal issues, draft documents, navigate criminal proceedings, and develop strategic plans, gaining confidence in tackling modern legal challenges.

Round

1

The first round, titled "**Suits and Statutes**", thrusts delegates into the heart of legislative action, simulating the workings of the Senate of Pakistan as they draft delegated legislation for public interest litigation (PIL) cases. Delegates will address real-world PIL issues by drafting statutory instruments based on provided scenarios and provisions (enabling acts). Acting as ministries or lawmaking bodies, they will apply knowledge of delegated legislation to create comprehensive solutions, later submitted to the secretariat for review. Detailed study materials will be provided in advance to prepare delegates for thoughtful drafting, strategic thinking, and effective collaboration in public law.

Delegate Cap: 3 per team

2

The second round, titled "**Murder Mystery**", plunges delegates into a suspenseful, spine-tingling world of

crime-solving. Delegates will don the hats of sharp-eyed detectives, unravelling a perplexing tale brimming with twists, covert clues, and secrets. Armed with forensic reports, security footage, and suspect interrogations, teams will race against time to solve a mysterious death. As they piece together clues, interrogate suspects, and delve into legal proceedings, they will face elusive answers that challenge their instincts. Can you crack the case before the trail goes cold?

"Shhh... Listen closely. There's a whisper in the shadows, a secret that's almost within reach. Only those who dare to dig deeper will uncover the truth buried in the silence."

Delegate Cap: 3 per team

3

The third round, titled "**A Few Good Arguments**", immerses delegates in the dynamic world of Alternative Dispute Resolution (ADR), testing their negotiation and mediation skills through a two-stage simulation. In the first stage, teams will act as negotiators, mediators, or arbitrators to resolve a dispute, working in pairs to negotiate a settlement within a time limit and submitting a written report of the proceedings. In the second stage, delegates will present oral arguments before a panel of judges in the International Arbitration Court, representing opposing sides in an intense case. No written document is required in this stage.

Delegate Cap: 2 per team

Note: *The information in this document is subject to changes.*